

IRON IVON GAMES PRESENTS:

GO FORWARD TOGETHER: ERRATA

VEHICLES: THE LOST FIREFLY

A serious editing error on our part was the accidental removal of the Firefly VC from the final edition of Go Forward Together. A pure accident, this was the one vehicle absolutely needed by every Commonwealth player. We have added the IIC. You may distribute this vehicle to your DH/C7B gaming group.

| Firefly VC | | Early Points 232 | | | | | | Late Points | | 350 | | |
|--------------------|---|-----------------------------|--------------|------------|-----------|-----------|-----------|----------------|----------|----------|------------|--------|
| Medium Tank | | Early 1944, Common | | | | | | | | | | DM: +0 |
| Speed | Location | D10 | Front | D10 | Side | D10 | Rear | | | | | |
| Slow | 4" | Track | 1-2 | 25 AV | 1-3 | 25 AV | 1-2 | 25 AV | | | | |
| Medium | 8" | Lower Hull | 3-6 | 65 AV | 4-6 | 38 AV | 3-6 | 40 AV | | | | |
| Fast | 17" | Upper Hull | 7 | 90 AV | 7 | 38 AV | 7 | 41 AV | | | | |
| Turret Crew | | Turret | 8-9 | 99 AV | 8-10 | 54 AV | 8-10 | 65 AV | | | | |
| Commander | Mantle | 10 | 90 AV | - | - | Top | | | | | 24 AV | |
| Gunner | *Only one of these weapons, whichever the model has. Note some vehicles did not have one. | | | | | | | | | | | |
| - | Weapon | Location | Range | ROF | AP | MM | DM | Special | | | | |
| Hull Crew | | 17 pdr | Main Gun | 60" | 1 | 2 | -2 | +0 | | | | |
| Driver | .30 Browning | Co-axial | 48" | 4 | 8 | -2 | -3 | +1 Acq/Fire | | | | |
| Loader | .50 Browning* | Pintle | 60" | 4 | 9 | -3 | -3 | AA: (0.25) | | | | |
| - | .30 Browning* | Pintle | 48" | 4 | 8 | -2 | -3 | AA: (0.20) | | | | |
| Features | | Main Gun Penetration | | | | | | | | | | |
| Advanced Sights | D10 | <2 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10+ | |
| Radio | Early 17 | 18 | 35 | 53 | 70 | 88 | 105 | 123 | 140 | 158 | 175 | |
| Smoke Discharger | Late 17 | 25 | 49 | 74 | 98 | 123 | 147 | 172 | 196 | 221 | 245 | |

Note: Loader operates mostly in Turret, but do not roll to wound him for Turret only hits.

| Firefly IC, IIC/IC Hybrid | | Early Points 220 | | | | | | Late Points | | 322 | | |
|---------------------------|---|-----------------------------|--------------|------------|-----------|-----------|-----------|----------------|----------|----------|------------|--------|
| Medium Tank | | Early 1943, Uncommon | | | | | | | | | | DM: +0 |
| Speed | Location | D10 | Front | D10 | Side | D10 | Rear | | | | | |
| Slow | 3" | Track | 1-2 | 25 AV | 1-3 | 25 AV | 1-2 | 25 AV | | | | |
| Medium | 7" | Lower Hull | 3-6 | 65 AV | 4-6 | 38 AV | 3-6 | 40 AV | | | | |
| Fast | 15" | Upper Hull | 7 | 90 AV | 7 | 38 AV | 7 | 41 AV | | | | |
| Turret Crew | | Turret | 8-9 | 99 AV | 8-10 | 54 AV | 8-10 | 65 AV | | | | |
| Commander | Mantle | 10 | 90 AV | - | - | Top | | | | | 24 AV | |
| Gunner | *Only one of these weapons, whichever the model has. Note some vehicles did not have one. | | | | | | | | | | | |
| - | Weapon | Location | Range | ROF | AP | MM | DM | Special | | | | |
| Hull Crew | | 17 pdr | Main Gun | 60" | 1 | 2 | -2 | +0 | | | | |
| Driver | .30 Browning | Co-axial | 48" | 4 | 8 | -2 | -3 | +1 Acq/Fire | | | | |
| Loader | .50 Browning* | Pintle | 60" | 4 | 9 | -3 | -3 | AA: (0.25) | | | | |
| - | .30 Browning* | Pintle | 48" | 4 | 8 | -2 | -3 | AA: (0.20) | | | | |
| Features | | Main Gun Penetration | | | | | | | | | | |
| Advanced Sights | D10 | <2 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10+ | |
| Radio | Early 17 | 18 | 35 | 53 | 70 | 88 | 105 | 123 | 140 | 158 | 175 | |
| Smoke Discharger | Late 17 | 25 | 49 | 74 | 98 | 123 | 147 | 172 | 196 | 221 | 245 | |

Note: Loader operates mostly in Turret, but do not roll to wound him for Turret only hits.

Extended Note: The IIC designation is controversial; it possibly refers to what is commonly accepted as the IC Hybrid. For game purposes all three possible designations would function with the statistics listed above. However, the dates of production can be confusing, as the designation is not sequential. Most ICs were built after VC production had ceased. The IC Hybrid sometimes IIC is most likely Canadian production. As an opinion based on people in general, it seems likely that the Canadian, UK, and US logistics staffs would designate this vehicle differently. For the Canadians, a modified IC would logically be a IIC, for the UK using parts from different vehicles would logically be a IC Hybrid, and for the US, this would probably have been something like M4A6E2 (17pdr) based on the hull with external changes and a 17pdr gun... which of course is purely a fictitious designation based on how Americans designated their vehicles. It is generally accepted that the IC Hybrid designation should be used, but that does not mean it was never referred to as the IIC. An interesting area of research, I certainly can not claim to be an expert.

VEHICLES: CUT FROM G.F.T. BUT GIVEN FOR FREE

The following are a few vehicles originally selected for Go Forward Together, but removed due to editing decisions. Since we made the cards up, and since maybe a few of you could find use for these in your own personal games...

| Marmon Herrington 3.7cm PaK Remount | | | | | | | | | | Points | 40 | |
|-------------------------------------|-----|----------------------|----------|-------|------|-------|------|-------|------------|-----------------|----|---------|
| Armored Car, Small, Open Topped | | | | | | | | | | Late 1942, Rare | | DM: + 1 |
| Speed | | Location | D10 | Front | D10 | Side | D10 | Rear | | | | |
| Slow | 8" | Tires | 1-2 | 15 AV | 1-3 | 15 AV | 1-2 | 15 AV | | | | |
| Medium | 16" | Lower Hull | 3-6 | 13 AV | 4-6 | 12 AV | 3-6 | 10 AV | | | | |
| Fast | 32" | Upper Hull | 7-9 | 14 AV | 7-10 | 12 AV | 7-10 | 11 AV | | | | |
| Hull Crew | | Mantle | 10 | 12 AV | - | - | Top | 0 AV | | | | |
| Commander | | | | | | | | | | | | |
| Gunner | | Weapon | Location | Range | ROF | AP | MM | DM | Special | | | |
| Driver | | 3.7cm PaK | Main Gun | 60" | 1 | 1 | -1 | -1 | - | | | |
| Features | | .303 Bren | Pintle | 48" | 3 | 8 | -2 | -3 | AA: (0.20) | | | |
| Advanced Sights | | Main Gun Penetration | | | | | | | | | | |
| Radio | | D10 | <2 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10+ |
| - | | 3.7cm | 7 | 14 | 21 | 28 | 35 | 42 | 49 | 56 | 63 | 70 |

| Marmon Herrington 25mm French Remount | | | | | | | | | | Points | 32 | |
|---------------------------------------|-----|----------------------|----------|-------|------|-------|------|-------|------------|-----------------|----|---------|
| Armored Car, Small, Open Topped | | | | | | | | | | Late 1942, Rare | | DM: + 1 |
| Speed | | Location | D10 | Front | D10 | Side | D10 | Rear | | | | |
| Slow | 8" | Tires | 1-2 | 15 AV | 1-3 | 15 AV | 1-2 | 15 AV | | | | |
| Medium | 16" | Lower Hull | 3-6 | 13 AV | 4-6 | 12 AV | 3-6 | 10 AV | | | | |
| Fast | 32" | Upper Hull | 7-9 | 14 AV | 7-10 | 12 AV | 7-10 | 11 AV | | | | |
| Hull Crew | | Mantle | 10 | 12 AV | - | - | Top | 0 AV | | | | |
| Commander | | | | | | | | | | | | |
| Gunner | | Weapon | Location | Range | ROF | AP | MM | DM | Special | | | |
| Driver | | 25mm | AT | 48 | 1 | 1 | -1 | -2 | - | | | |
| Features | | .303 Bren | Pintle | 48" | 3 | 8 | -2 | -3 | AA: (0.20) | | | |
| Advanced Sights | | Main Gun Penetration | | | | | | | | | | |
| Radio | | D10 | <2 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10+ |
| - | | 25mm | 5 | 10 | 15 | 20 | 25 | 30 | 35 | 40 | 45 | 50 |

Note: I admit being a little speculative on this variant, you may use it or not as you decide.

| A9 Cruiser Mk I CS | | | | | | | | | | Points | 26 | |
|--|-----|----------------------|-------------|-------|------|-------|------|-------|-------------|------------------|----|---------|
| Medium Tank, Ind. Turrets (2xMG), Support Gun (+1 Acq/Fire vs Inf/Art) | | | | | | | | | | Early 1936, Rare | | DM: + 0 |
| Speed | | Location | D10 | Front | D10 | Side | D10 | Rear | | | | |
| Slow | 4" | Track | 1-2 | 25 AV | 1-3 | 25 AV | 1-2 | 25 AV | | | | |
| Medium | 8" | Lower Hull | 3-6 | 18 AV | 4-6 | 10 AV | 3-6 | 10 AV | | | | |
| Fast | 16" | Upper Hull | 7 | 22 AV | 7 | 18 AV | 7 | 12 AV | | | | |
| Turret Crew | | Turret | 8-9 | 15 AV | 8-10 | 13 AV | 8-10 | 15 AV | | | | |
| Commander | | Mantle | 10 | 19 AV | - | - | Top | 5 AV | | | | |
| Gunner | | | | | | | | | | | | |
| Hull Crew | | Weapon | Location | Range | ROF | AP | MM | DM | Special | | | |
| Driver | | 3.7" FG | Main Gun | 24" | 1 | 3 | -2 | +1 | Support | | | |
| Loader | | .303 Vickers | Coaxial | 48" | 4 | 8 | -2 | -3 | +1 Acq/Fire | | | |
| 2x MG Gunners | | .303 V (x2) | Ind. Turret | 48" | 4 | 8 | -2 | -3 | - | | | |
| Features | | Main Gun Penetration | | | | | | | | | | |
| Basic Sights | | D10 | <2 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10+ |
| - | | 3.7" Mk3 | 3 | 6 | 9 | 12 | 15 | 18 | 21 | 24 | 27 | 30 |

| A10 Cruiser Mk II CS | | | | | | | Points | 33 | | | | |
|--|-----------|-----------------------------|-----------------|--------------|------------|-------------|-------------------------|----------------|----------------|----|----|-----|
| <i>Medium Tank, Support Gun (+1 Acq/Fire vs Inf/Art)</i> | | | | | | | <i>Early 1939, Rare</i> | DM: + 0 | | | | |
| Speed | | Location | D10 | Front | D10 | Side | D10 | Rear | | | | |
| Slow | 3" | Track | 1-2 | 25 AV | 1-3 | 25 AV | 1-2 | 25 AV | | | | |
| Medium | 5" | Lower Hull | 3-6 | 38 AV | 4-6 | 22 AV | 3-6 | 12 AV | | | | |
| Fast | 10" | Upper Hull | 7 | 47 AV | 7 | 37 AV | 7 | 15 AV | | | | |
| Turret Crew | | Turret | 8-9 | 33 AV | 8-10 | 29 AV | 8-10 | 33 AV | | | | |
| | Commander | Mantle | 10 | 38 AV | - | - | Top | 7 AV | | | | |
| | Gunner | | | | | | | | | | | |
| Hull Crew | | Weapon | Location | Range | ROF | AP | MM | DM | Special | | | |
| | Driver | 3.7" FG | Main Gun | 24" | 1 | 3 | -2 | +1 | Support | | | |
| | Loader | .303 Vickers | Coaxial | 48" | 4 | 8 | -2 | -3 | +1 Acq/Fire | | | |
| | MG Gunner | Besa MG | Hull | 48" | 4 | 8 | -2 | -3 | - | | | |
| Features | | Main Gun Penetration | | | | | | | | | | |
| Basic Sights | | D10 | <2 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10+ |
| - | | 3.7" Mk3 | 3 | 6 | 9 | 12 | 15 | 18 | 21 | 24 | 27 | 30 |

| Matilda Frog | | | | | | | Points | 87 | | | | |
|---------------------------------|-----------|-------------------------------------|-----------------|--------------|------------|-------------|-------------------------|---------------|----------------|----|----|-----|
| <i>Heavy Tank, Flamethrower</i> | | | | | | | <i>Early 1944, Rare</i> | DM: +2 | | | | |
| Speed | | Location | D10 | Front | D10 | Side | D10 | Rear | | | | |
| Slow | 2" | Track | 1-2 | 25 AV | 1-3 | 25 AV* | 1-2 | 25 AV | | | | |
| Medium | 5" | Lower Hull | 3-6 | 78 AV | 4-6 | 40 AV* | 3-6 | 68 AV | | | | |
| Fast | 10" | Upper Hull | 7 | 79 AV | 7 | 91 AV | 7 | 69 AV | | | | |
| Turret Crew | | Turret | 8-9 | 83 AV | 8-10 | 75 AV | 8-10 | 75 AV | | | | |
| | Commander | Mantle | 10 | 90 AV | - | - | Top | 20 AV | | | | |
| | Gunner | *Armored Skirt, -1DM this location. | | | | | | | | | | |
| Hull Crew | | Weapon | Location | Range | ROF | AP | MM | DM | Special | | | |
| | Driver | Flamethrower | Main Gun | 8" | 1 | 6 | -3 | +1 | FT | | | |
| | Loader | 7.92mm Besa | Coaxial | 48" | 4 | 8 | -2 | -3 | +1 Acq/Fire | | | |
| Features | | Main Gun Penetration | | | | | | | | | | |
| Basic Sights | | D10 | <2 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10+ |
| Smoke Dischargers | | 7.92mm | 1 | 3 | 4 | 5 | 7 | 8 | 9 | 10 | 12 | 13 |

| Rolls Royce AC | | | | | | | Points | 25* | | | | |
|---------------------------|-----------|-----------------------------|-----------------|--------------|------------|-------------|-------------------------|----------------|----------------|----|----|-----|
| <i>Armored Car, Small</i> | | | | | | | <i>Pre-WWII, Common</i> | DM: + 1 | | | | |
| Speed | | Location | D10 | Front | D10 | Side | D10 | Rear | | | | |
| Slow | 8" | Tires | 1-2 | 9 AV | 1-3 | 9 AV | 1-2 | 9 AV | | | | |
| Medium | 17" | Lower Hull | 3-6 | 12 AV | 4-6 | 9 AV | 3-6 | 8 AV | | | | |
| Fast | 34" | Upper Hull | 7 | 10 AV | 7 | 10 AV | 7 | 8 AV | | | | |
| Turret Crew | | Turret | 8-9 | 10 AV | 8-10 | 10 AV | 8-10 | 10 AV | | | | |
| | Commander | Mantle | 10 | 8 AV | - | - | Top | 10 AV | | | | |
| | Gunner | | | | | | | | | | | |
| Hull Crew | | Weapon | Location | Range | ROF | AP | MM | DM | Special | | | |
| | Driver | Vickers HMG | Main Gun | 60" | 4 | 8 | -2 | -3 | - | | | |
| | Loader | | | | | | | | | | | |
| Features | | Main Gun Penetration | | | | | | | | | | |
| Basic Sights | | D10 | <2 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10+ |
| - | | Vickers | 1 | 3 | 4 | 5 | 7 | 8 | 9 | 10 | 12 | 13 |

VEHICLES: ONE CORRECTION

This vehicle found on page 26 is NOT open topped, and the Boyes is positioned as a Main Gun. These are typos. The cards for the other Marmon Herrington ACs are correct.

| Marmon Herrington | | | | | | | Points | 26 | | | | |
|--------------------|----------|----------------------|----------|-------|------|-------|--------------------|---------|------------|----|----|-----|
| Armored Car, Small | | | | | | | Early 1941, Common | DM: + 1 | | | | |
| Speed | Location | D10 | Front | D10 | Side | D10 | Rear | | | | | |
| Slow | 8" | Tires | 1-2 | 15 AV | 1-3 | 15 AV | 1-2 | 15 AV | | | | |
| Medium | 16" | Lower Hull | 3-6 | 13 AV | 4-6 | 12 AV | 3-6 | 10 AV | | | | |
| Fast | 32" | Upper Hull | 7 | 18 AV | 7 | 13 AV | 7 | 11 AV | | | | |
| Turret Crew | | Turret | 8-9 | 12 AV | 8-10 | 12 AV | 8-10 | 12 AV | | | | |
| Commander | | Mantle | 10 | 12 AV | - | - | Top | 10 AV | | | | |
| Gunner | | | | | | | | | | | | |
| Hull Crew | | Weapon | Location | Range | ROF | AP | MM | DM | Special | | | |
| Driver | | Boyes ATR | Main Gun | 48" | 1 | 9 | -1 | -3 | - | | | |
| Loader | | Vickers HMG | Pintle | 60" | 5 | 8 | -2 | -3 | AA: (0.20) | | | |
| Features | | .303 Bren | Pintle | 48" | 3 | 8 | -2 | -3 | AA: (0.20) | | | |
| Basic Sights | | Main Gun Penetration | | | | | | | | | | |
| Radio | | D10 | <2 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10+ |
| - | | Boyes | 3 | 5 | 8 | 10 | 13 | 15 | 18 | 20 | 23 | 25 |

GO FORWARD TOGETHER: OTHER ERRATA

Page 7, Points for Command Options:

The Lieutenant upgrade to a Lee Enfield costs +5 points, or for a Thompson or a Sten +9 points.
The Sergeant upgrade to a Thompson or a Sten is +5 points.

Page 10, Guts Ratings for the 6pdr Crew:

The Sergeant Guts 10, the Gunner and Loader Guts 7.

Page 18, Points for Engineer Section, Recce Section, and Homeguard:

The Engineer section starts with a base points of 30.
The Recce section starts with a base points of 40.
The Home Guard Squad starts with a base points of 64.

Page 42, Title M7 Priest (American):

Ignore the (American), vehicles were previously given their country of origin. This seemed to be irrelevant information, but we missed removing it from the M7 card.

Page 45, Points for Wasp:

The Wasp has a points value of 55.

Thanks to all of the IronIvan Yahoo Group members who gleefully provided info on where to find some of these errors!

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